

A Basic Parallel Process as a Parallel Pushdown Automaton

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Project MoCAP

- ▶ Models of Computation: Automata and Processes

Automata + *Interaction* = Concurrency

Project MoCAP

- ▶ Models of Computation: Automata and Processes

Automata + Interaction = Concurrency

- ▶ Context-free process as a pushdown automaton [CONCUR'08]
- ▶ Study similarities and differences
- ▶ Different approach

Right-linear grammar

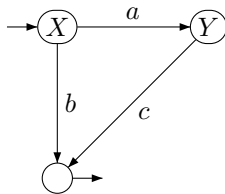
Generates a regular language

$$X \longrightarrow aY \mid b$$

$$Y \longrightarrow c$$

Non-deterministic finite automaton

Accepts a regular language



Also: (finite) transition system

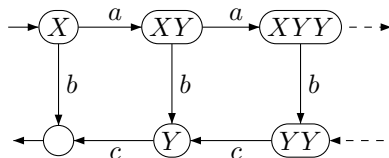
Context-free grammar

Generates a context-free language

$$X \longrightarrow aXY \mid b$$

$$Y \longrightarrow c$$

Transition system



Famous theorem from automata theory

For every context-free language there exists a pushdown automaton that accepts it.

Context-free grammar

Generates a context-free language

$$X \longrightarrow aXY \mid b$$

$$Y \longrightarrow c$$

Recursive specification over

$BPA_{0,1}$

Specifies a context-free process

$$X = a.(X \cdot Y) + b.1$$

$$Y = c.1$$

Restrict to:

finite and guarded specifications

Context-free grammar

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Restrict to:

finite and guarded specifications

0 and 1

- ▶ Used to express deadlocked state (0) and final state (1)

Process theory enables us to introduce *interaction* by...

- ▶ Modeling the data (a stack) as a process
- ▶ Making communication with the stack explicit
- ▶ Using bisimulation equivalences to preserve branching structure

Theorem

Every context-free process is equivalent to a regular process communicating with a stack. [CONCUR'08]

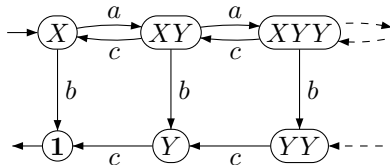
Recursive specification over $BPP_{0,1}$

Specifies a basic parallel process

$$X = a.(X \parallel Y) + b.1$$

$$Y = c.1$$

Transition system



Recursive specification over $BPP_{0,1}$

Specifies a basic parallel process

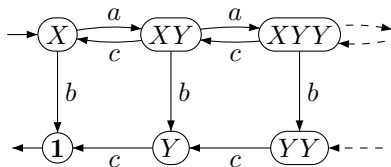
$$X = a.(X \parallel Y) + b.1$$

$$Y = c.1$$

Theorem

Every basic parallel process is equivalent to a regular process communicating with a bag.

Transition system



Specification over $BPA_{0,1}$

$$B = \mathbf{1} + \sum_{d \in D} ?_i d. (B \parallel !_o d. \mathbf{1})$$

Interaction

Use $\gamma(!_c d, ?_c d) = \mathfrak{P}_c d$ for all $d \in D$ and channel $c = i, o$

$$!_i d. P \parallel_\gamma B \xrightarrow{\mathfrak{P}_i d} P \parallel_\gamma (B \parallel !_o d. \mathbf{1})$$

$$?_o d. P \parallel_\gamma (B \parallel !_o d. \mathbf{1}) \xrightarrow{\mathfrak{P}_o d} P \parallel_\gamma B$$

Basic parallel process

$$X = a.(X \parallel Y) + b.1$$

$$Y = c.1$$

Translated

$$\hat{X} = a.\text{Push}(XY) + b.\text{Push}(\emptyset)$$

$$\hat{Y} = c.\text{Push}(\emptyset)$$

$$\text{Push}(\emptyset) = \text{Ctrl}$$

$$\text{Push}(X\xi) = !_i X.\text{Push}(\xi)$$

$$\text{Ctrl} = \sum_{V \in \mathcal{V}} ?_o V.\hat{V}$$

in parallel with a bag:

$$B = 1 + \sum_{V \in \mathcal{V}} ?_i V.(B \parallel !_o V.1)$$

Basic parallel process

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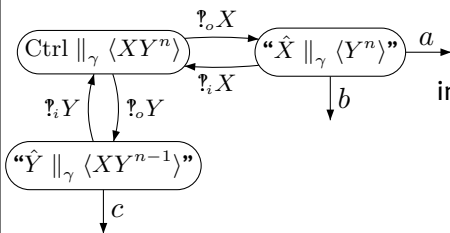
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Basic parallel process

$$X = a.(X \parallel Y) + b.1$$

$$Y = c.1 + 1$$

Translated

$$\hat{X} = a.\text{Push}(XY) + b.\text{Push}(\emptyset)$$

$$\hat{Y} = c.\text{Push}(\emptyset) + 1$$

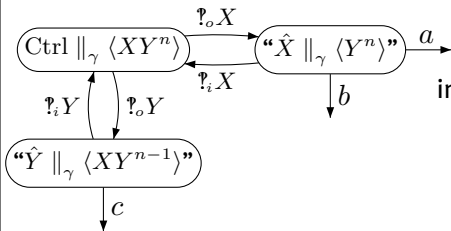
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$$\text{Ctrl} = \sum_{V \in \mathcal{V}} ?_o V.(\hat{V} + !_i V.\text{Ctrl})$$

in parallel with a partially forgetful bag:

$$B = 1 + \sum_{V \in \mathcal{V} - \mathcal{V}^{+1}} ?_i V.(B \parallel !_o V.1) + \sum_{V \in \mathcal{V}^{+1}} ?_i V.(B \parallel (!_o V.1 + 1))$$



Proved Theorem

For every basic parallel process P there exists a regular process Q such that $P = \tau_(\partial_*(Q \parallel_\gamma B))$.*

- ▶ Solution modulo rooted branching bisimulation
- ▶ Made communication with the bag explicit
- ▶ The (partially forgetful) bag is the prototypical basic parallel process

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Corollary

Every basic parallel process has bounded branching.

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Corollary

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Future work

- ▶ Reverse case, maybe with 1?
- ▶ Queues?

Thank you!

Questions?